



## INFORMATION TECHNOLOGY

### Capabilities Overview

## Lockheed Martin Overview

Lockheed Martin is a publicly owned corporation comprised of five core business areas: aeronautics, space, systems integration, technology services, and global telecommunications. Our two high-growth business areas are global telecommunications and information technology, which includes internal IT support, commercial IT, and government IT support at all levels of government. Founded on a renowned aerospace heritage, Lockheed Martin is leveraging its exceptional technology, program management and information management capabilities to pursue global opportunities.

Lockheed Martin is a highly diversified corporation, providing technology and solutions in the commercial, government, and international markets. With 2000 sales of \$25 billion and a significant increase already booked for 2001, Lockheed Martin has emerged as a truly global organization with core competencies in aerospace, defense, and technology services. The Corporation is recognized as leader in large, complex system engineering-system integration projects and partner of choice for information outsourcing engagements as evidenced by our broad technical capabilities, financial strength, and record of past performance. Our commitment, "Mission Success!"

Lockheed Martin is a proven IT provider delivering solutions that are flexible and scalable to the customer's specifications. Lockheed Martin has successfully met our commitment in the execution of successful programs for more than 40 years. Successes include:

- Carnegie Mellon Maturity Level IV & V for most software applications
- RTCA aircraft system software certifications A,B & C
- System integration of a complex, multi-protocol globally distributed network hundreds of applications and thousands of work stations with no interruption of 24/7 operations
- Total system implementation from sensors to end user application

Supporting infrastructure includes validated algorithms for scheduling, trajectory analyses, de-confliction of converging objects or overlapping missions.